

# **WORKSHOP PEMROGRAMAN JARINGAN**

## **MODUL 9**

### **(NETWORK INTERFACES)**

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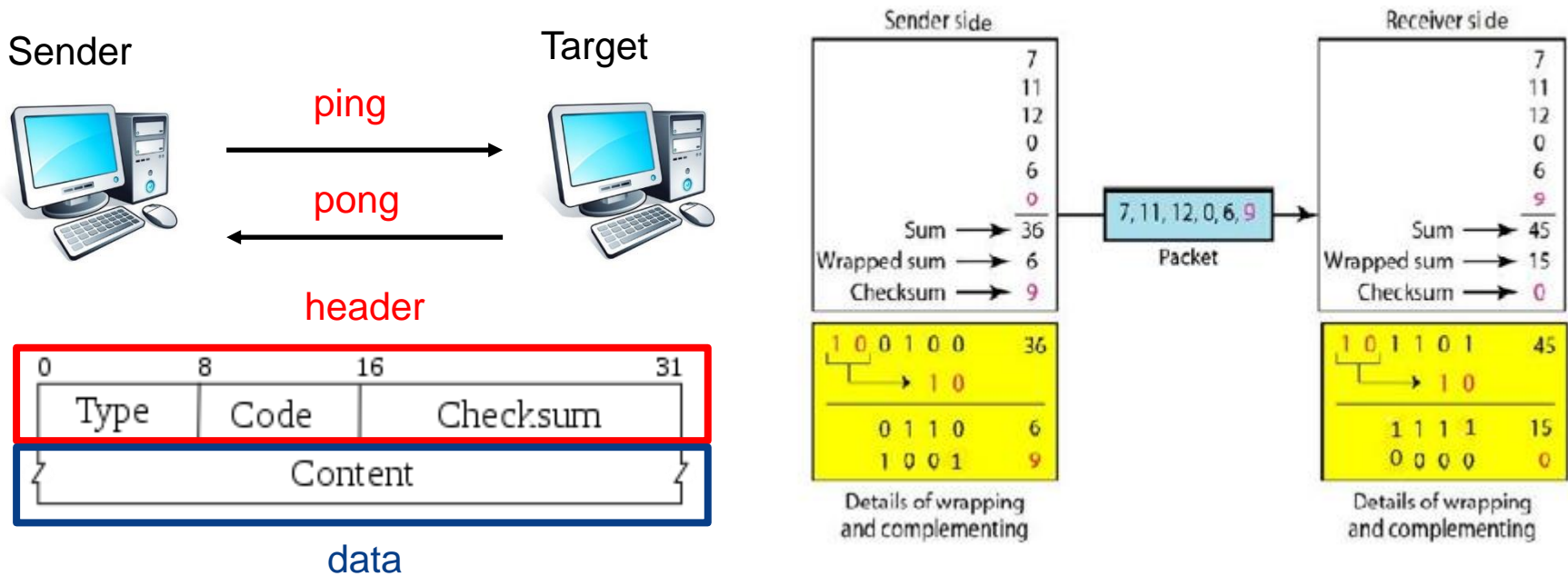
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# TOPIK PEMBAHASAN

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- Aplikasi ICMP (ping)
- List Interface
- Menampilkan alamat IP

# Format Pesan ICMP



- Type:
  - a. Echo reply dan echo request (type 0 dan 8)
  - b. Destination unreachable (type 3)
  - c. Time exceeded, dll
- Code: dest. Net (0), desired host (1), targeted port (3)
- Checksum: perhitungan pengecekan error
- Content: ID, sequence number, operational data

# Pengecekan Checksum

---

```
class Pinger(object):
    """ Pings to a host -- the Pythonic way """
    def __init__(self, target_host, count=DEFAULT_COUNT,
                 timeout=DEFAULT_TIMEOUT):
        self.target_host = target_host
        self.count = count
        self.timeout = timeout
```

```
def do_checksum(self, source_string):
    """ verify the packet integrity """
    sum = 0
    max_count = (len(source_string)/2)*2
    count = 0
```

```
    while count < max_count:
        sum = sum + val
        sum = sum & 0xffffffff
        count = count + 2
```

Proses perhitungan checksum  
Coba ganti: 0xffffffff dengan 0xfffff3

# Menerima paket: pong

```
def receive_pong(self, sock, ID, timeout):  
    """  
    Receive ping from the socket.  
    """  
    time_remaining = timeout  
    while True:  
        start_time = time.time()  
        readable = select.select([sock], [], [], time_remaining)  
        time_spent = (time.time() - start_time)  
        if readable[0] == []: # Timeout  
            return  
        time_received = time.time() Perhitungan delay  
        recv_packet, addr = sock.recvfrom(1024)  
        icmp_header = recv_packet[20:28]  
        type, code, checksum, packet_ID, sequence = struct.unpack(  
            "bbHHh", icmp_header  
        )  
        . . . . . -- --
```

# Mengirim paket: ping

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```
def send_ping(self, sock, ID):
    """
    Send ping to the target host
    """
    target_addr = socket.gethostbyname(self.target_host)
    my_checksum = 0
    # Create a dummy heder with a 0 checksum.
    header = struct.pack("bbHHh", ICMP_ECHO_REQUEST, 0,
                        my_checksum, ID, 1)
    bytes_In_double = struct.calcsize("d")
    data = (192 - bytes_In_double) * "Q"
    data = struct.pack("d", time.time()) +
            bytes(data.encode('utf-8'))
    # Get the checksum on the data and the dummy header.
    my_checksum = self.do_checksum(header + data)
    header = struct.pack(
        "bbHHh", ICMP_ECHO_REQUEST, 0,
        socket.htons(my_checksum), ID, 1
    )
    packet = header + data
    sock.sendto(packet, (target_addr, 1))
```

# Perhitungan delay & Hasil

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```
def ping_once(self):  
    """  
    Returns the delay (in seconds) or none on timeout.  
    """  
    icmp = socket.getprotobyname("icmp")  
  
    my_ID = os.getpid() & 0xFFFF  
    self.send_ping(sock, my_ID)  
    delay = self.receive_pong(sock, my_ID, self.timeout)
```

```
$ sudo python 3_2_ping_remote_host.py --target-host=www.google.com  
Ping to www.google.com...  
Get pong in 27.0808ms  
Ping to www.google.com...  
Get pong in 17.3445ms  
Ping to www.google.com...  
Get pong in 33.3586ms  
Ping to www.google.com...  
Get pong in 32.3212ms
```

## Listing 3.2

# List interface di komputer

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- Pengganti perintah:
  - # ifconfig                      di linux versi lama
  - # ip address                      di linux versi baru
- Menggunakan **fcntl** module untuk menangani I/O di linux
- Hasil listing 3.4

```
$ python 3_4_list_network_interfaces.py  
This machine has 2 network interfaces: ['lo', 'wlo1'].
```



# Program

```
def list_interfaces():
    interfaces = []
    max_interfaces = DEFAULT_INTERFACES
    is_64bits = sys.maxsize > PLATFORM_32_MAX_NUMBER
    struct_size = STUCT_SIZE_64 if is_64bits else STUCT_SIZE_32
    sock = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
    while True:
        bytes = max_interfaces * struct_size
        interface_names = array.array('B', b'\0' * bytes)
        sock_info = fcntl.ioctl(
            sock.fileno(),
            SIOCGIFCONF,
            struct.pack('iL', bytes, interface_names.buffer_info()[0])
        )
        outbytes = struct.unpack('iL', sock_info)[0]
        if outbytes == bytes:
            max_interfaces *= 2
        else:
            break
    namestr = interface_names.tostring()
    for i in range(0, outbytes, struct_size):
        interfaces.append((namestr[i:i+16].split(b'\0', 1)
            [0]).decode('ascii', 'ignore'))
    return interfaces

if __name__ == '__main__':
    interfaces = list_interfaces()
    print ("This machine has %s network interfaces: %s." %(len(interfaces),
    interfaces))
```

Memodifikasi  
socket UDP

Proses  
mengambil list  
interface

# Menampilkan alamat IP

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- Pengganti perintah:
  - # ifconfig **lo** di linux versi lama
  - # ip address show **lo** di linux versi baru
- Menggunakan object **socket** dan **fcntl.ioctl()** function untuk mendapatkan informasi IP
  - Fungsi **socket.inet\_ntoa()** utk merubah format IP ke yg mudah dibaca
- Hasil

```
$ python 3_5_get_interface_ip_address.py --ifname=lo
Interface [lo] --> IP: 127.0.0.1
```

# Program

---

```
def get_ip_address(ifname):  
    s = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)  
    return socket.inet_ntoa(fcntl.ioctl(  
        s.fileno(),  
        0x8915, # SIOCGIFADDR  
        struct.pack(b'256s', bytes(ifname[:15], 'utf-8'))  
    )[20:24])  
  
if __name__ == '__main__':  
    parser = argparse.ArgumentParser(description='Python  
        networking utils')  
    parser.add_argument('--ifname', action="store",  
        dest="ifname", required=True)  
    given_args = parser.parse_args()  
    ifname = given_args.ifname  
    print ("Interface [%s] --> IP: %s" %(ifname, get_ip_address(ifname)))
```

# Percobaan

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- Cobalah listing 3.2 untuk aplikasi ICMP dan rubahlah nilai di perhitungan checksum, analisa hasilnya.
- Cobalah listing 3.4 untuk mengetahui list interface
- Cobalah listing 3.5 untuk mengetahui alamat IP
- Buatlah menu pilihan seperti berikut:

## MENU PILIHAN

1. Mengetahui delay ke suatu alamat
2. Mengetahui list interface
3. Mengetahui alamat IP

Masukkan pilihan anda:

Jika di tekan 1:

Input:

Masukkan alamat web: [www.pens.ac.id](http://www.pens.ac.id)

Output:

ping to [www.pens.ac.id](http://www.pens.ac.id)

Get pong in 27ms

....

# Percobaan

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- Buatlah menu pilihan seperti berikut:

## MENU PILIHAN

1. Mengetahui delay ke suatu alamat
2. Mengetahui list interface
3. Mengetahui alamat IP

Masukkan pilihan anda:

### Jika di tekan 1:

Input:

Masukkan alamat web: [www.pens.ac.id](http://www.pens.ac.id)

Output:

ping to [www.pens.ac.id](http://www.pens.ac.id)

Get pong in 27ms

....

### Jika ditekan 2:

List interface akan muncul

### Jika ditekan 3:

Input:

Masukkan interface: **lo**

Ouput:

lo: 127.0.0.1