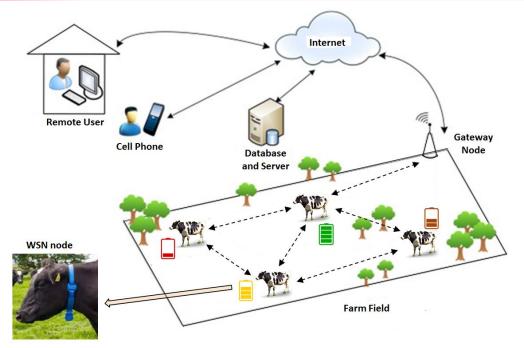


#### **MOBILE WIRELESS SENSOR NETWORK**

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Mobile Network Pervasive Computing – S2 PENS

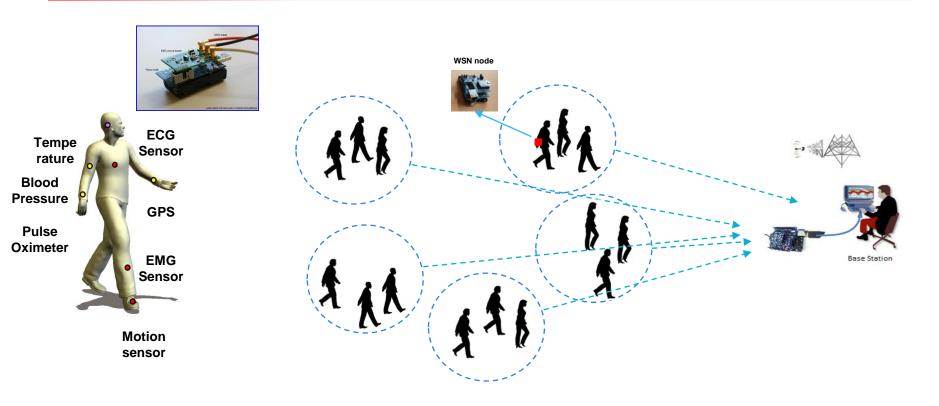
## Motivation: Wireless Sensor Networks (WSN)



- Formed by hundreds or thousands of motes that communicate with each other and pass data along from one to another.
- Applications with considering group mobility:
  - Animal Monitoring
  - Search-and-Rescue Operations
  - Healthcare Monitoring
  - Evacuation Systems



#### **Evacuation System**



- In natural disaster, people will move in a group to go to a safe area.
- It allows a dynamic group change when a person moves to other groups.



### **Evacuation Parameters**

#### **Evacuation Time Results [2]**

Evacuation Time	Survivors	Death/Missing
Immediately	14% (71)	10% (36)
1-5 minutes	17% (84)	7% (23)
6-10 minutes	19% (94)	11% (38)
11-20 minutes	17% (87)	8% (28)
21-30 minutes	11% (56)	9% (32)
31-60 minutes	8% (42)	6% (20)
61-120 minutes	2% (9)	1% (2)
More than 120 minutes	1% (4)	1% (2)
No evacuation	11% (58)	48% (170)
Total	100% (505)	100% (351)

#### Walking Speed of Evacuees [3]

Density	Fast walkers	Slow Walkers
Less than 2 people/m2	2.0m/sec	0.5 m/sec
2-3 people/m2	1.5m/sec	0.375 m/sec
3-4 people/m2	1.0m/sec	0.25 m/sec
More than 4 people/m2	0.75m/sec	0.189 m/sec

#### **Evacuation Time Scale [2]**

<b>Evacuation Time</b>	Scale
Immediately	9
Within 5 minutes	8
Within 10 minutes	7
Within 20 minutes	6
Within 30 minutes	5
Within 60 minutes	4
Within 120 minutes	3
More than 120 minutes	2
No evacuation	1

#### Crucial Time

#### Speed of Evacuees [4]

Туре	Average Speed	Max Speed
Pedestrian	1.10 m/s	1.33 m/s
Car	5.03 m/s	8.33 m/s



#### The Issues

**Problem Definition** 

A Dynamic Group Change for Group Mobility Applications Adaptive Group Formation Scheme with Clustering for Mobile Group

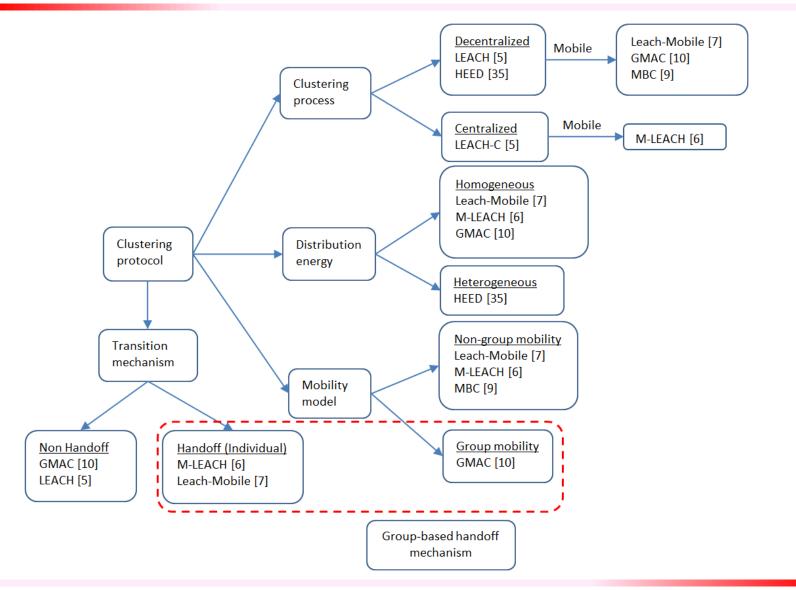
Solution

**Issues** arise

- Mobility of the nodes
- Group formation and transition
- Address frequent topology changes
- Reduce control overhead
- Reduce energy consumption
- Deliver more data to base station



#### State-of-the-art Protocol





# LEACH Protocol (Clustering)

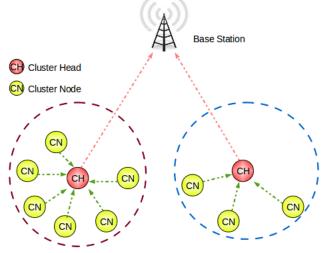
#### Requirement:

The system should be able to form clustering to reduce energy consumption.

#### State of the art:

- LEACH protocol use de-centralized method to determine cluster.
- LEACH-C protocol use centralized method to determine cluster.

Mobile-LEACH supports node mobility.



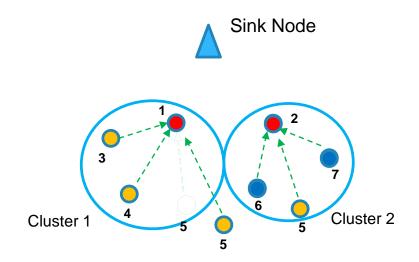




### M-LEACH (Mobile LEACH)

- It uses non-group mobility, individual hand-off mechanism and centralized clustering
- Hand-off mechanism in the clustering protocol
- Definition of Hand-off:

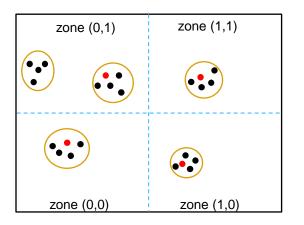
Hand-off mechanism will occur when the node gets closer to another cluster head to save the energy



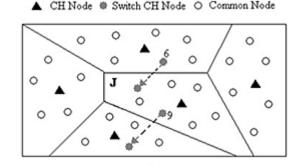


### **Mobile Clustering Protocol**

- GMAC (Group Mobility Adaptive Clustering)
  - It uses group mobility and zone definition to get steady cluster.
    However, it does not support hand-off mechanism



- Cluster-head
- Cluster member



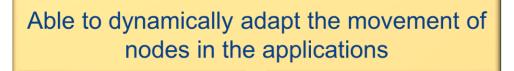
Old TDMA Scheduling	Node 1	Node16	Node 3	Node 9	Node 8	Node 5
New TDMA Scheduling	Node 1	Node16	Node 3	Node 8	Node 6	Node 5

- MBC (Mobility-based Clustering)
  - ✓ Make a stable cluster
  - Create an adaptive TDMA schedule



#### **Proposed Protocols: Contributions**

Build an energy-efficient adaptive group clustering protocol for mobile groups WSNs in the group mobility applications

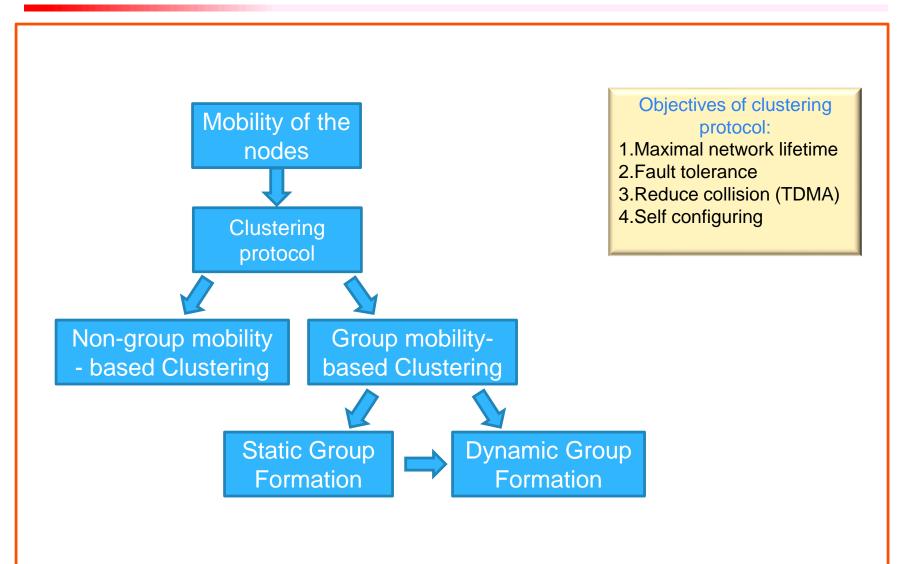


Able to handle group movement and transition (handover)

Able to minimize energy consumption of sensor nodes and deliver more data to sink

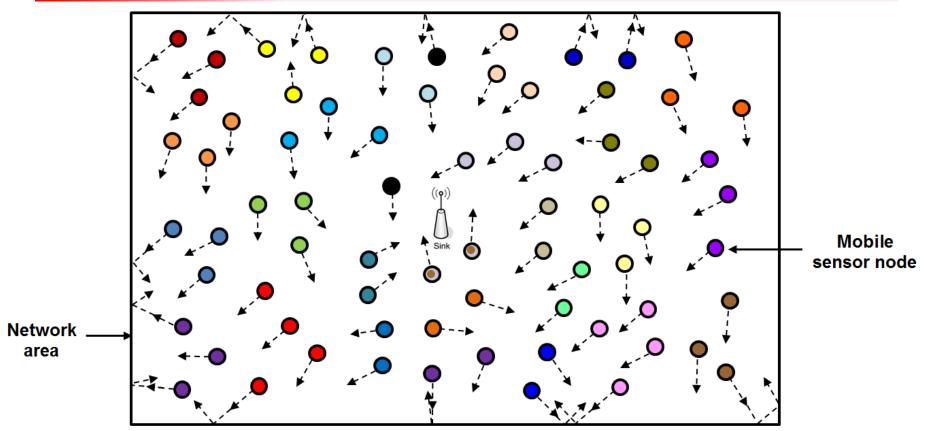


#### System Framework: Mobility





#### System Models: Network Model

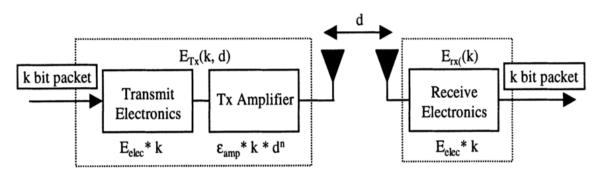


- Sensor nodes move in group into some direction randomly inside network area.
- If the movement of nodes reach the edge of network area, the nodes will turn back their direction into inside the area again.



### System Models: Energy Model

#### Radio energy dissipation model



Transmitter energy

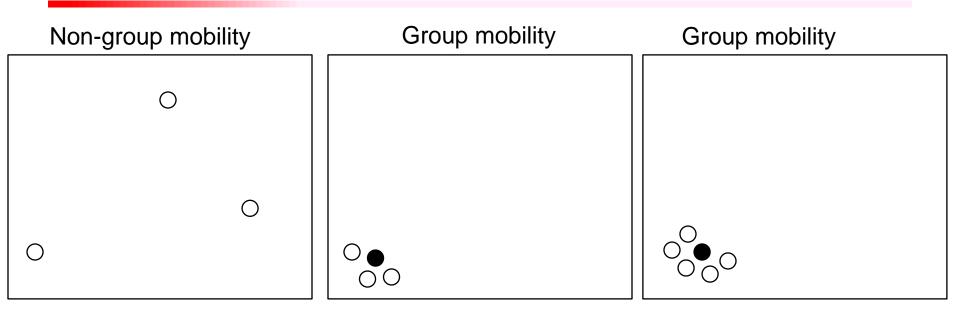
$$E_{TX}(k,d) = E_{Tx-elec}(k) + E_{Tx-amp}(k,d)$$
$$E_{TX}(k,d) = \begin{cases} k.E_{elec} + k.\varepsilon_{fs}.d^{2}, & d < d_{crossover} \ (Free \ Space) \\ k.E_{elec} + k.\varepsilon_{mp}.d^{4}, & d \ge d_{crossover} \ (Multipath) \end{cases}$$

#### **Receiver energy**

$$E_{RX}(k) = E_{RX-elec}(k) = k \cdot E_{elec}$$



### System Models: Mobility Model



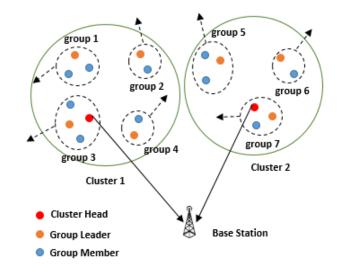
Random Way Point	Reference Point Group	Nomadic Community	
(RWP)	Mobility (RPGM)	Mobility (NCM)	

- RWP is a random model for the movement of mobile users along a straight line segment from one point to the other.
- In RPGM, each node belongs to a group follows a logical center that determines the flow of the entire group.
- In NCM, some mobile nodes would roam separately from their group around a particular location for a while.



#### EMGC (Energy-efficient Group Clustering) protocol

Network structure

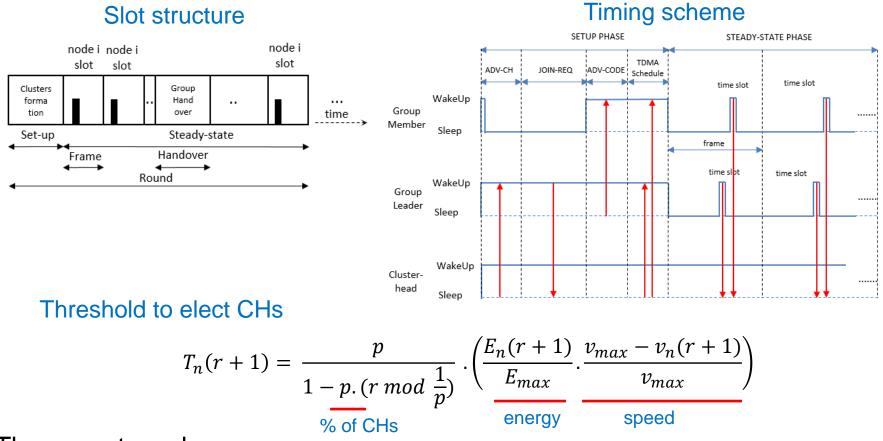


Issues: Group Movements Group Handover

- It consists of three categories of mobile nodes:
  - Cluster Head (CH): major role in cluster formation and to send an aggregated data to BS
  - Group Leader (GL): to make a communication with CH in the set-up and steady-state phase
  - Group Member (GM): as a normal node
- Group formations of all sensor nodes have been determined initially and there is no change in the roles of the group leader and group members.



### **EMGC** protocol: Process



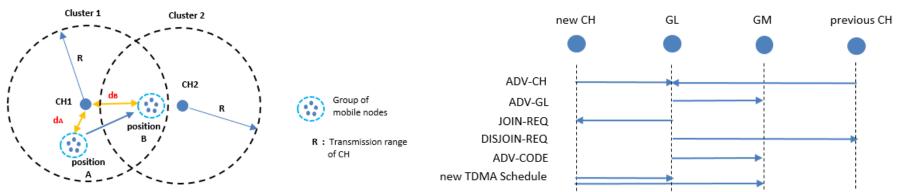
- There are two phases:
  - Set-up phase: cluster formation with three category nodes
  - Steady-state phase: data delivery to a BS with group handover



Group handover procedure

### **EMGC Protocol: Group Handover**

#### Group handover process



• A two-step decision to decide group handover:

1. Calculate a willingness  $(F_i(r))$  to join the new cluster

$$F_j(r) = \frac{d_j(t_{hr})}{\text{Distance GLj to}} - \frac{d_j(t_{sr})}{\text{Distance GLj to}}$$
  
CH1 at pos. A Distance GLj to  
CH1 at pos. B

2. If F is positive (the group moves away), it will choose the best cluster.

$$H_j(r) = \arg\min_k \frac{d_j(t_{hr})}{d_j(t_{hr})}$$

Distance  $GL_i$  and  $CH_k$  at round r



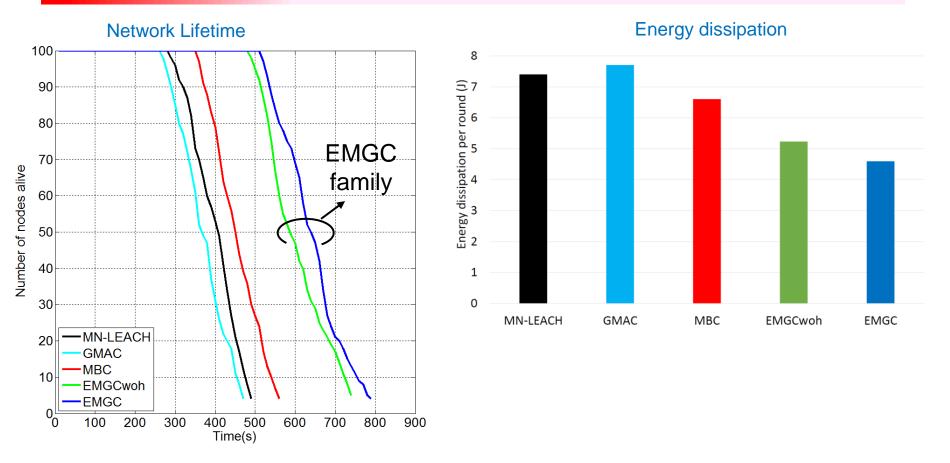
### **Simulation Parameters**

- The simulation is done in network simulator 2 (NS2)
- The simulation environment is as below:

Parameters	Values
Network size	$100 \mathrm{x} 100 \ m^2$
Size of packet	500 bytes
E <sub>init</sub> (Initial Energy)	2 J
Number of nodes	100
Percentage of groups $(P_g)$	5%, 10%, 20%, 30%
Max. distance to the group center	8 m
Max velocity of mobile nodes	2 m/s, 5 m/s, 10 m/s
Location of BS	the center of networks

- There are two schemes of EMGC:
  - EMGC: with group handover mechanism
  - EGMCwoh: without group handover mechanism

### Simulation Results: Fixed Percentage of Groups (1/3)



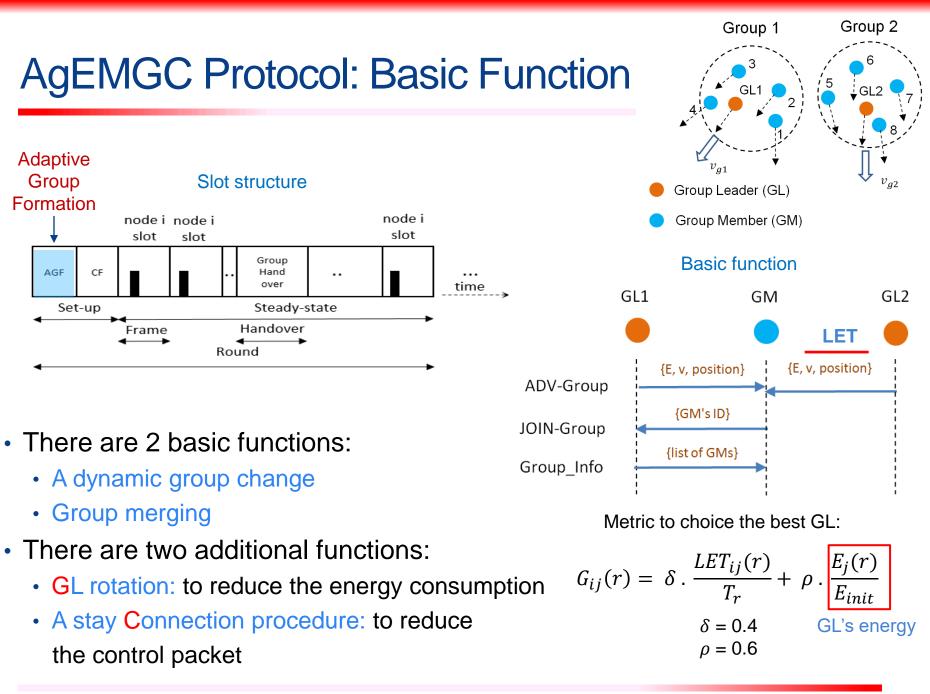
- Set  $P_g$  10%, max speed 2 m/s
- EMGC outperforms the other protocols because it has categorized nodes and group handover. Therefore, it reduces energy dissipation per round.



#### **Proposed Protocols: Objectives**

- To address a dynamic group change in clustering scheme.
- To address high percentage number of groups problem.
- To reduce the number of control packets and collisions.
- To prolong lifetime of the network.
- To deliver more data to a BS.

To address the above problems, we propose: Adaptive Group Formation with EMGC (AgEMGC) for mobile group WSNs





### AgEMGC Protocol: variant of protocols

- There are 4 proposed schemes:
  - AgEMGC : as a basic function of Adaptive Group Formation.
  - AgEMGCwg: with GL rotation.
  - AgEMGCwc : with a stay Connection procedure.
  - AgEMGCwgc : with GL rotation and a stay Connection procedure.



# **THANK YOU**